FRUITLAND INTERMEDIATE SPRING INTERNSHIP

BY: RYAN DILLON

CLIENT

- Fruitland Intermediate School
- Ms. White, a 4th grade mathematics teacher



WHAT WAS NEEDED

- Each week Ms. White would test her students by giving them weekly math facts tests.
- They have 6 minutes to complete as many of the 60 problems as they could.
- Once all problems were correctly completed, next week they would go onto the next type.

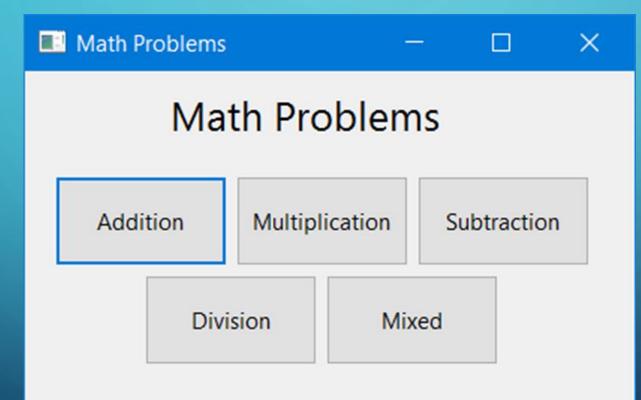
PART ONE

PART TWO

- Ms. White was giving her students the same exact test over and over each week, so some students were able to just memorize the answers, but not how to actually do the problem
- She needed a way to randomly generate weekly math facts tests
- Part one: Duplicate her tests, but make all the problems random

 Create a computer application that can be used by the students to take the math facts test and save the scores of each student

PART ONE



Name:		ADDITION FACTS	-	these problems:
Date:		TEST	A,	B,A+B
Number Correct:				C,B+C
				A+B+C
A				
4 4	6 8	0 2	4 6	2
+ 7 + 2	+ 7 + 0	+ 6 + 0	+ 9 + 4	+ 6 +1
7 2	9 9	96	0 1	10
+ 9 + 8	+ 0 + 7	+ 5 + 9	+ 2 + 7	+9+
0 + 6 =	5 + 5 =	0 + 9 =	10 + 9 =	9 + 7 =
	_	_	-	-
6 + 8 =	5 + 10 =	10 + 5 =	3 + 5 =	2 + 10 =
3				
	_			_
3 5	3 2	0 0	0 7	5
+ 5 + 8	+ 2 + 3	+ 8 + 5	+ 8 +10	+ 9 +
	· ·			
5 0	10 10	2 1	4 7	9
+ 2 + 1	+ 1 +10	+ 6 + 2	+ 5 +10	+ 8 +
	· ·	· ·		
8 + 7 =	6 + 2 =	2 + 9 =	1 + 5 =	0 + 10 =
6 + 5 =	0 + 9 =	5 + 4 =	1 + 7 =	0 + 5 =
5 + 5 =	5 T 2 -	J + 4 -	± + / =	5 - 5 -
C				
7 6	7 10	8 3	10 6	3
+ 1 + 0	+ 9 + 1	+ 5 + 7	+ 9 + 0	+ 0 +
0 5	0 9	4 6	10 4	10
+ 9 + 6	+ 5 + 2	+10 + 4	+ 9 +10	+ 4 +
0 + 0 =	4 + 5 =	7 + 3 =	0 + 4 =	3 + 9 =
	_		_	_
9 + 0 =	6 + 2 =	4 + 10 =	2 + 10 =	7 + 3 =

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Name: Date:		ADDITION FACTS TEST	3	hese problems: B,A+B,
Number Correct:		ANSWERS	A,	A+D, B+C,
		ANOWERO		
A				
4 4	6 8	0 2	4 6	2 4
+ 7 + 2	+ 7 + 0	$\frac{+6}{6}$ $\frac{+0}{2}$		+ 6 +10
$\frac{+7}{11}$ $\frac{+2}{6}$	13 8	6 2	$\frac{+9}{13}$ $\frac{+4}{10}$	$\frac{+6}{8}$ $\frac{+10}{14}$
7 2	9 9	96	0 1	10 5
$\frac{+9}{16}$ $\frac{+8}{10}$	$\frac{+0}{9}$ $\frac{+7}{16}$	$\frac{+5}{14}$ $\frac{+9}{15}$	$\frac{+2}{2}$ $\frac{+7}{8}$	$\frac{+9}{19}$ $\frac{+2}{7}$
0 + 6 = 6	5 + 5 = 10	0 + 9 = 9	10 + 9 = 19	9 + 7 = 16
6 + 8 = 14	5 + 10 = 15	10 + 5 = 15	3 + 5 = 8	2 + 10 = 1
В				
3 5	3 2	0 0	0 7	5 0
$\frac{+5}{8}$ $\frac{+8}{13}$	$\frac{+2}{5}$ $\frac{+3}{5}$	$\frac{+8}{8}$ $\frac{+5}{5}$	$\frac{+8}{8}$ $\frac{+10}{17}$	$\frac{+9}{14}$ $\frac{+3}{3}$
8 13	5 5	8 5	8 17	14 3
5 0	10 10	2 1	4 7	9 0
$\frac{+2}{7}$ $\frac{+1}{1}$	$\frac{+1}{11}$ $\frac{+10}{20}$	$\frac{+6}{8}$ $\frac{+2}{3}$	$\frac{+5}{9}$ $\frac{+10}{17}$	$\frac{+8}{17}$ $\frac{+3}{3}$
7 1	11 20	8 3	9 17	17 3
8 + 7 = 15	6 + 2 = 8	2 + 9 = 11	1 + 5 = 6	0 + 10 = 1
6 + 5 = 11	0 + 9 = 9	5 + 4 = 9	1 + 7 = 8	0 + 5 = 5
c				
76	7 10	8 3	10 6	3 4
$\frac{+1}{8}$ $\frac{+0}{6}$	$\frac{+9}{16}$ $\frac{+1}{11}$	$\frac{+5}{13}$ $\frac{+7}{10}$	$\frac{+9}{19} + \frac{+0}{6}$	$\frac{+0}{3}$ $\frac{+9}{13}$
8 6	16 11	13 10	19 6	3 13
0 5	0 9	4 6	10 4	10 0
$\frac{+9}{9}$ $\frac{+6}{11}$	$\frac{+5}{5}$ $\frac{+2}{11}$	$\frac{+10}{14}$ $\frac{+4}{10}$	$\frac{+9}{19}$ $\frac{+10}{14}$	$\frac{+4}{14}$ $\frac{+9}{9}$
9 11	5 11	14 10	19 14	14 9
0.00	4 . 5 _ 9	7 . 2 - 10	0 + 4 = 4	2 + 9 = 12

TECHNOLOGIES USED FOR PART ONE

- iText: an open source library for creating and manipulating PDF files in Java.
- Eclipse: an integrated development environment (IDE) used in computer programming.
- Java Swing/AWT





PART TWO

• Specifiations:

- Create a test containing 60 problems
- Displays the selected type of questions one at a time
- Timer: 6 minutes to complete the test
- Reusability: needs to be able to be reused year after year
- Simple interface
- Saves the score and test type at the end for each student
- 2 chances to get a problem right



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		А	В	С	D	E
	1	Name	ID	05/01/2016	05/02/201	6
	2	Akenbrack	14279	60 Addition	58 Subtrac	tion
	3	Best	15197	39 Addition		
	4	Brasure	14316	28 Addition		
	5	Brittinghar	12603	50 Subtraction		
	6	Brown	12125	20 Multiplication		
	7	Campell	15390	57 Addition		
	8	Carter	14332	40 Addition		
	9	Cook	14334			
	10	Cooper	15677			
	11	Fields	15798			
	12	Fykes	14444			
	13	Garrison	12632			
	14	Hayman	24269			
	15	Hernandez	23930			
	16	Holdai	15211			
	17	Jimmersor	11489			
	18	Lam	14669			
	19	Lewis	15591			
1	20	Long	14491			
	21	Nelson	15070			
1	22	Osman	10780			
	23	Reaves	12744			
	24	Schoolfield	12260			
	25	Schoolfield	12946			
	26	Scott	14527			
	27	Shue	14528			
	28	Wongus	20115			
	29					
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PART TWO

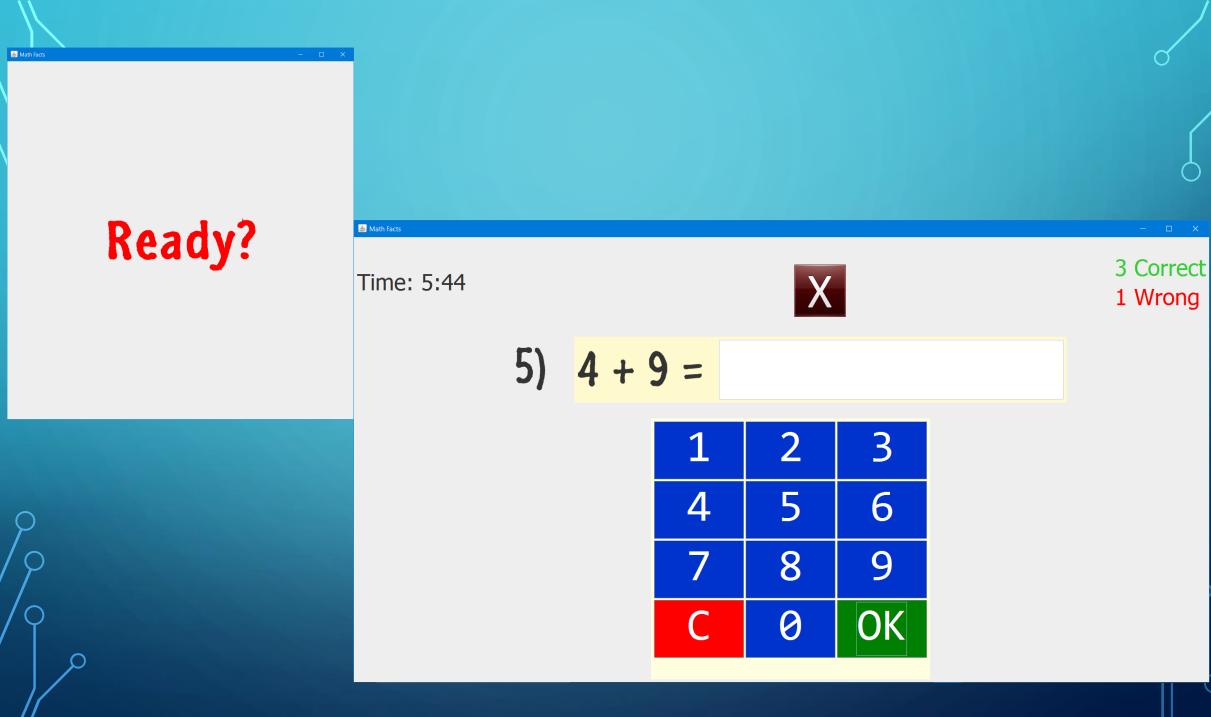
Math Facts

Akenbrack 14279

Addition

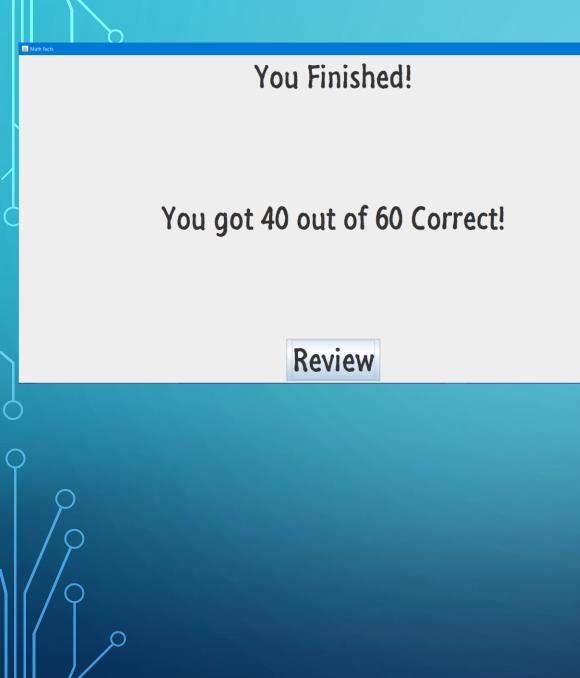
📥 Math Facts

Start



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🛓 Math Facts	
	Review Incorrect Problems
5 + 2 = 7	4 + 5 = 9
0 + 8 = 8	2 + 10 = 12
7 + 4 = 11	4 + 1 = 5
0 + 9 = 9	5 + 10 = 15
8 + 5 = 13	5 + 4 = 9
4 + 2 = 6	3 + 10 = 13
10 + 6 = 16	7 + 1 = 8
3 + 5 = 8	3 + 2 = 5
1 + 9 = 10	10 + 0 = 10
4 + 5 = 9	3 + 9 = 12

TECHNOLOGIES USED FOR PART TWO

- Apache POI: Apache POI is a popular API that allows programmers to create, modify, and display MS Office files using Java programs.
- Eclipse: an integrated development environment (IDE) used in computer programming.
- Java Swing/AWT



CHALLENGES

- Time management
- Working alone so if I had a problem I had to do research online or come to campus to ask one of my professors
- Learning how to use different libraries (Apache POI, iText)
- Communicating with a client

CLASSROOM EXPERIENCE

- I used my Java experience that I learned in class
- I used my knowledge of Java Swing that I developed in Software Engineering
- Projects in the classroom are slightly smaller examples of real world problems

WHAT DID I GAIN FROM THIS?

- A greater understanding of Java Swing
- How to use iText to generate a PDF file
- How to use Apache POI to read and write to a Microsoft Excel file
- How to use classroom knowledge to solve real world problems
- Experience working outside of the classroom
- Time Management

QUESTIONS?